COURSE & CURRICULUM COMMITTEE
Meeting Minutes
June 16, 2016


Present:  D. Bertch, T. Buszek, D. Coates, D. Coblentz, W. deDie, K. Dockerty, P. Eagan, G. Fredericks, C. Gibson, R. Kraas, D. McCurdy, B. Reynolds, H. Stevens, T. Sypris, J. Taylor
Absent:   G. Jacobs, K. Sparrow, B. Purdy
Guests:   T. Hamann, S. Hubbell, A. Rodgers


1. Call to Order – The meeting was called to order by D. Bertch at 11:00 a.m.

2. Meeting Minutes of May 20, 2016 were approved as presented.

3. Review/Revise/Approve Agenda – The June 16, 2016 agenda was approved as amended (5.5 Course Revisions – add PSY 270 Educational Psychology Teaching Assistantship to add a Blended (HY) strategy), (5.7 Program Revisions – add 5.7.6 Graphic Design Certificate).

4. Announcements/Updates – None presented.

5. Business
   5.1     Proposed Master Syllabus – deDie/Kraas/Fredericks – B. deDie reported S. Walman has agreed to pilot the proposed master syllabus with his Accounting classes.  The group briefly discussed the pros and cons of a limited pilot recommending the pilot be extended to a broader audience.  All present agreed to move forward with the recommendation to pilot with S. Walman and others to be identified by G. Fredericks.

   5.2     Course & Curriculum Committee Role and Purpose – D. Bertch distributed for review the revised draft Course and Curriculum Committee Role and Purpose and provided the group with an overview of the revisions to the document.  After brief discussion the revised draft Course and Curriculum Role and Purpose was approved as presented. D. Bertch noted this document will be shared again with the ALC for informational purposes only.

   5.3     Alternative Test Levels – P. Eagan distributed for discussion and review a draft master chart for alternative test levels.  P. Eagan noted information contained in the document was provided by D. Lindsley.  Discussion ensued and included the following:  implementing a check and balance system (accountability), the impact on departments (Counseling and Admissions), and SAT equivalencies.  S. Hubbell will review and think through the recommendation of alternative test levels to determine impact and report back.  D. Bertch and P. Eagan will continue to discuss.

   5.4     Course Inactivations
      5.4.1    ANM 105, Drawing Basics for New Media, 3-1-2 (Lecture/Standard Lab) – A. Rodgers discussed the recommendation to inactivate ANM 105, Drawing Basics for New Media, 3-1-2 (Lecture/Standard Lab) stating this course is duplicative with ART 103, Drawing and Composition I, 3-1-4 (Lecture/Standard Lab) and does not transfer.  After brief discussion it was MOVED, SECONDED, and CARRIED to inactivate ANM 105, Drawing Basics for New Media, 3-1-2 (Lecture/Standard Lab).

      5.4.2    ANM 130, Intro to 3D Game Art, 3-2-3 (Lecture/Standard Lab) – A. Rodgers discussed the recommendation to inactivate ANM 130, Intro to 3D Game Art, 3-2-3 (Lecture/Standard Lab) stating aspects of this course are taught in other courses, this course has been offered but did not run and

this course does not transfer. After brief discussion it was MOVED, SECONDED, and CARRIED to inactivate ANM 130, Intro to 3D Game Art, 3-2-3 (Lecture/Standard Lab).

5.4.3    ANM 181, Introduction to Interactive Media, 3-2-3 (Lecture/Standard Lab) – A. Rodgers discussed the recommendation to inactivate ANM 181, Introduction to Interactive Media, 3-2-3 (Lecture/Standard Lab) stating this course is no longer relevant due to the outdated software (Adobe Flash) used to teach the course.  After brief discussion it was MOVED, SECONDED, and CARRIED to inactivate ANM 181, Introduction to Interactive Media, 3-2-3 (Lecture/Standard Lab).

5.4.4    ANM 229, e-Publishing, 3-2-3 (Lecture/Standard Lab) – A. Rodgers discussed the recommendation to inactivate ANM 229, e-Publishing, 3-2-3 (Lecture/Standard Lab) stating this course in no longer relevant due to industry changes.  After brief discussion it was MOVED, SECONDED, and CARRIED to inactivate ANM 229, e-Publishing, 3-2-3 (Lecture/Standard Lab).

5.4.5    ANM 254, Print Production, 3-2-3 (Lecture/Standard Lab) – A. Rodgers discussed the recommendation to inactivate ANM 254, Print Production, 3-2-3 (Lecture/Standard Lab) stating this course in no longer relevant due to industry changes.  After brief discussion it was MOVED, SECONDED, and CARRIED to inactivate ANM 254, Print Production, 3-2-3 (Lecture/Standard Lab).

5.5    Course Revisions
5.5.1    PSY 270 Educational Psychology Teaching Assistantship 3-3-0 (Composition) to add a Blended (HY) Strategy – K. Dockerty brought forward a request from S. Louisell to add a Blended (HY) to PSY 270 Educational Psychology Teaching Assistantship 3-3-0 (Composition) as part of the Honors Program. After brief discussion it was  MOVED, SECONDED, and CARRIED to add a Blended (HY) strategy to PSY 270 Educational Psychology Teaching Assistantship 3-3-0 (Composition).

5.6    New Courses
5.6.1    ANM 282, Design Crew Merit, 3-2-3 (Lecture/Standard Lab) A. Rodgers discussed the recommendation of adding ANM 282, Design Crew Merit, 3-2-3 (Lecture/Standard Lab) to the program offerings stating the course has been successfully running as a pilot for several semesters and has provided a lot of positive publicity for the ANM programs.  An overview of the course was provided.  After discussion it was MOVED, SECONDED, and CARRIED to approve the addition of ANM 282, Design Crew Merit, 3-2-3 (Lecture/Standard Lab) to the course offerings.

5.7    Program Revisions
5.7.1    Animation & Game Art, AAS – Program changes accommodate Guided Pathways/Meta-Major guidelines and meet general education requirements aligning a consistent program pathway for students.  After discussion it was MOVED, SECONDED, and CARRIED to revise the Animation & Game Art, AAS as presented.

5.7.2    Graphic Design, AAS – Program changes accommodate Guided Pathways/Meta-Major guidelines and meet general education requirements aligning a consistent program pathway for students. After discussion it was MOVED, SECONDED, and CARRIED to revise the Graphic Design, AAS as presented.

5.7.3    Illustration, AAS – Program changes accommodate Guided Pathways/Meta-Major guidelines and meet general education requirements aligning a consistent program pathway for students. After discussion it was MOVED, SECONDED, and CARRIED to revise the Illustration, AAS as presented.

5.7.4     Multi-Media, AAS – Program changes accommodate Guided Pathways/Meta-Major guidelines and meet general education requirements aligning a consistent program pathway for students. After discussion it was MOVED, SECONDED, and CARRIED to revise the Multi-Media, AAS as presented.

5.7.5     Web Design/Development, AAS – Program changes accommodate Guided Pathways/Meta-Major guidelines and meet general education requirements aligning a consistent program pathway for students. After discussion it was MOVED, SECONDED, and CARRIED to revise the Web Design/Development, AAS as presented.

5.7.6     Graphic Design Certificate – Accommodates the inactivation of ANM 254, Print Production, 3-2-3 (Lecture/Standard Lab) and the addition of ANM 256, Concept Development, 3-2-3 (Lecture/Standard Lab).  Total credits remain at 30.  After discussion it was MOVED, SECONDED, and CARRIED to revise the Graphic Design Certificate as presented.

5.8     Program Inactivations – None presented.

5.9     New Programs – None presented.

5.10     Other – None presented.

6.    Next Meeting - September 16, 2016 at 1:00 p.m. in room 4380.

7.    Adjourn – The meeting adjourned at 12:03 p.m.

Future Agenda Items:
- FRL 130, Beginning Spanish I, 2-2-0 (Lecture/Discussion) – Inactivation

# Animation and Game Art

## Associate of Applied Science

**Program Requirements**

| Course | # | Title | Credits |
|--------|---|-------|---------|
| ANM | 100 | Adobe Creative Suite | 3 |
| ANM | 103 | History of Animation/Game | 3 |
| ANM | 111 | 2D Animation | 3 |
| ANM | 120 | Business Practices Creative | 3 |
| ANM | 131 | Intro to 3D Animation | 3 |
| ANM | 132 | Character Design | 3 |
| ANM | 142 | Adobe Photoshop | 3 – OR |
| ANM | 143 | Adobe Illustrator | 3 |
| ANM | 171 | Video Production | 3 |
| ANM | 172 | Audio Production | 3 |
| ANM | 173 | Storyboarding | 3 |
| ANM | 201 | Professional Practices New Media | 3 – OR |
| ANM | 282 | Design Crew Merit | 3 |
| ANM | 219 | Experimental Animation | 3 |
| ANM | 250 | Digital Painting | 3 - OR |
| ANM | 251 | Drawing Human Figure Motion | 3 |
| ART | 101 | 2D Design and Color Theory | 3 |
| ART | 103 | Drawing and Comp I | 3 |
| ART | 212 | Life Drawing | 3 |

**Program Electives**

| Course | # | Title | Credits |
|--------|---|-------|---------|
| ENG | 110 | College Writing I | 3 – OR |
| ENG | 160 | College Writing & Research | 4 |
| ENG | 112 | Writing for the Workplace | 3 – OR |
| COM | 113 | Interpersonal Communication | 3 |
| COM | 101 | Public Speaking | 3 |
| MATH | 114 | Math Ideas | 4 |
|  |  | Social Science Elective | 3 |
| WPE |  | Wellness & Physical Education Elective | 2 |
|  |  | **Total Credits** | **65 - 66** |

# Graphic Design
## Associate of Applied Science

**Program Requirements**

| Course | # | Title | Credits |
|---|---|---|---|
| ANM | 100 | Adobe Creative Suite | 3 |
| ANM | 102 | History of Graphic/Web Design | 3 |
| ANM | 120 | Business Practices Creative | 3 |
| ANM | 133 | Adobe InDesign | 3 |
| ANM | 140 | Typography | 3 |
| ANM | 141 | Graphic Design I | 3 |
| ANM | 142 | Adobe Photoshop | 3 |
| ANM | 143 | Adobe Illustrator | 3 |
| ANM | 240 | Advanced Typography | 3 |
| ANM | 241 | Advanced Graphic Design | 3 – OR - |
| ANM | 282 | Design Crew Merit | 3 |
| ANM | 256 | Concept Development | 3 |
| ART | 101 | 2D Design and Color Theory | 3 |
| ART | 103 | Drawing and Comp I | 3 |
| ART | 133 | Digital Photography | 3 |
| ART | 215 | Advanced Digital Photography | 3 |
| CIS | 170 | Web Page Coding | 3 |

**Program Electives**

| Course | # | Title | Credits |
|---|---|---|---|
| ENG | 110 | College Writing I | 3 – OR |
| ENG | 160 | College Writing & Research | 4 |
| ENG | 112 | Writing for the Workplace | 3 – OR |
| COM | 113 | Interpersonal Communication | 3 |
| COM | 101 | Public Speaking | 3 |
| MATH | 114 | Math Ideas | 3 |
| | | Social Science Elective | 3 |
| WPE | | Wellness & Physical Education Elective | 2 |
| | | **Total Credits** | **65-66** |

**Illustration**
**Associate of Applied Science**

**Program Requirements**

| Course | # | Title | Credits |
|---|---|---|---|
| ANM | 100 | Adobe Creative Suite | 3 |
| ANM | 101 | History of Illustration | 3 |
| ANM | 120 | Business Practices Creative | 3 |
| ANM | 143 | Adobe Illustrator | 3 |
| ANM | 174 | Storyboarding | 3 |
| ANM | 250 | Digital Painting | 3 – OR - |
| ANM | 251 | Drawing the Figure in Motion | 3 |
| ANM | 256 | Concept Development | 3 |
| ANM | 282 | Design Crew Merit Course | 3 – OR - |
| ANM | 299 | Conceptual Studio Portfolio | 3 |
| ART | 101 | 2D Design and Color Theory | 3 |
| ART | 103 | Drawing and Comp I | 3 |
| ART | 105 | Painting I | 3 |
| ART | 133 | Digital Photography | 3 |
| ART | 140 | Watercolor | 3 |
| ART | 203 | Drawing and Comp II | 3 |
| ART | 204 | Colored Pencil | 3 – OR - |
| ART | 205 | Advanced Painting | 3 |
| ART | 212 | Life Drawing | 3 |

**Program Electives**

| Course | # | Title | Credits |
|---|---|---|---|
| ENG | 110 | College Writing I | 3 – OR |
| ENG | 160 | College Writing & Research | 4 |
| ENG | 112 | Writing for the Workplace | 3 |
| COM | 101 | Public Speaking | 3 |
| MATH | 114 | Math Ideas | 3 |
| | | Social Science Elective | 3 |
| WPE | | Wellness & Physical Education Elective | 2 |
| | | **Total Credits** | **65-66** |

**Multi-media/Video**
**Associate of Applied Science**

## Program Requirements

| Course | # | Title | Credits |
|---|---|---|---|
| ANM | 100 | Adobe Creative Suite | 3 |
| ANM | 103 | History of Animation/Gaming | 3 |
| ANM | 120 | Business Practices Creative | 3 |
| ANM | 141 | Graphic Design | 3 |
| ANM | 142 | Adobe Photoshop | 3 |
| ANM | 171 | Video Production I | 3 |
| ANM | 172 | Audio Production | 3 |
| ANM | 173 | Storyboarding | 3 |
| ANM | 174 | Script Writing | 3 |
| ANM | 186 | Multi-media | 3 |
| ANM | 201 | Prof Practices in New Media | 3 – OR - |
| ANM | 282 | Design Crew Merit Course | 3 |
| ANM | 219 | Experimental Animation | 3 – OR - |
| ART | 219 | Studio Lighting | 3 |
| ANM | 271 | Adv. Video Production | 3 |
| ART | 101 | 2D Design and Color Theory | 3 |
| ART | 133 | Digital Photography | 3 |
| ART | 215 | Adv. Digital Photography | 3 |

## Program Electives

| Course | # | Title | Credits |
|---|---|---|---|
| ENG | 110 | College Writing I | 3 – OR |
| ENG | 160 | College Writing & Research | 4 |
| ENG | 112 | Writing for the Workplace | 3 – OR - |
| COM | 113 | Interpersonal Communications | 3 |
| COM | 101 | Public Speaking | 3 |
| MATH | 114 | Math Ideas | 3 |
| | | Social Science Elective | 3 |
| WPE | | Wellness & Physical Education Elective | 2 |
| | | **Total Credits** | **65-66** |

**Program Requirements**

| Course | # | Title | Credits |
|---|---|---|---|
| ANM | 100 | Adobe Creative Suite | 3 |
| ANM | 102 | History of Graphic/Web Design | 3 |
| ANM | 120 | Business Practices Creative | 3 |
| ANM | 140 | Typography | 3 – OR - |
| ANM | 141 | Graphic Design | 3 |
| ANM | 142 | Adobe Photoshop | 3 |
| ANM | 143 | Adobe Illustrator | 3 |
| ANM | 186 | Multimedia | 3 |
| ANM | 187 | Web Design | 3 |
| ANM | 282 | Design Crew Merit Course | 3 – OR - |
| ANM | 298 | Systems Project | 3 |
| ANM | 287 | Adv. Web Design | 3 |
| ART | 101 | 2D Design and Color Theory | 3 |
| ART | 133 | Digital Photography | 3 |
| CIS | 170 | Web Page Coding | 3 |
| CIS | 174 | JavaScript | 3 |
| CIS | 193 | PHP with MySQL | 3 |
| CIS | 270 | Adv. Web Page Coding | 3 |

**Program Electives**

| Course | # | Title | Credits |
|---|---|---|---|
| ENG | 110 | College Writing I | 3 – OR |
| ENG | 160 | College Writing & Research | 4 |
| ENG | 112 | Writing for the Workplace | 3 |
| COM | 101 | Public Speaking | 3 |
| MATH | 114 | Math Ideas | 3 |
| | | Social Science Elective | 3 |
| WPE | | Wellness & Physical Education Elective | 2 |
| | | **Total Credits** | **65-66** |